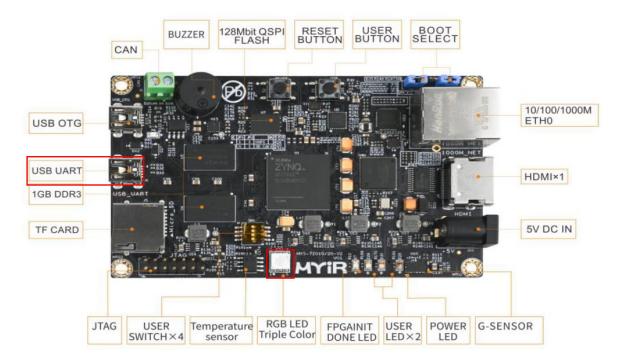
Getting started with OCB UT1 / ZTURN-V2 (v1.2-450)



- 1- Connect USB-UART to USB port on a PC. This will power on the board and you don't need to connect the external 5V PS.
- 2- Configure the USB port to be UART COM port with the following settings:
 - 115200 bit/s, 8-bits, no parity, 1 start, 1 stop
- 3- Connect a terminal on the configured COM port and reboot the board, the system will print the following and is listening for command interpreter client (CI) to connect on TCP port #50000 and DAQ client on TCP port #50001 (see blue arrow on next figure)

New features on v1.1-448 & higher (see orange arrow on next figure):

- **TFTP Server** working on partition '2:' = SD card ROOT partition
 - By setting the remote file name beginning with \$DIR, you will get the list of files/directories in the required directory (e.g. \$DIR:2: will send a file containing the directory of 2: i.e. SD card ROOT partition)
 - Tree separator is '/'
- UDP Logger pushing data on destination port #50005 and IP address set in
 2:/CFG/LOGGER.INI file (see example on web site, ROOT directory)
 - Data pushed even if no receiver is listening (UDP protocol)
 - IP can be changed directly on the SD card or by TFTP with this file if CFG directory is created
 - please create dir. and copy ROOT/CFG/LOGGER.INI to same tree in the SD card on 1st access
- enablePrompt <En> new command in command interpreter to enable/disable the prompt (enabled by default)

```
FreeRTOS Unit Test 1 (Single SIM FEB, ping memory DMA transfer)
 Version 1.1 (TFTP + UDP Logger)∢
                                                                                          Release version
                                                                                         FAT partition 2:
 FAT Partition '2:' mounted
FAI Partition '2:' mounted FAI Partition 'C:' mounted FAI Partition 'COM TelnetServer CTOR:Creating 2 Clients Task COM TelnetServer CTOR:Done COM CTOR:Creating Main & Logger Task ... COM MainTask CTOR:Creating Network Task ... COM NetworkTask CTOR:Creating Emac Input Task ... COM NetworkTask CTOR:Done
 COM MainTask CTOR:Done
 LOG CTOR
LOG CTOR:Done
COM CTOR:Done
 MAIN:DAQ Sim mode
 MAIN:Add commands to CI List with access
MAIN:Add commands to CI List with access
MAIN:Starting tasks scheduler...
MT:Main Task started
MT:Phy Reset...
MT:Lwip init...
MT:Starting Network Task...
NT:Network Task started
NT: MAC address
WARNING: Not a Marvell or TI or Realtek or Xilinx PCS PMA Ethernet PHY or ADI Ethernet PHY.
Start PHY autonegotiation
Start PHY autonegotiation
Waiting for PHY to complete autonegotiation.
 autonegotiation complete
Using default Speed from design
JSING default Speed from design
link speed for phy address 7: 1000
NT:Starting Emac Input Task...
EI:Emac Input Task started
NT:Starting DHCP client...
NT:Starting DHCP client loop...
MT:DHCP request success
Reard ID: 18 105 40 277
 Board IP : 10.195.49.227
Netmask : 255.255.248.0
Gateway : 10.195.48.1
                                                                                       IP address
 .OG:Start
                                                                                                                         UDP Logger
LOG:Started to 10.194.51.80, port #50005 '
TLS:Resume Clients Task
TLCO:'DAQ' Telnet Client Task started
TLC0: DAG Telect Client Task started
TLC0: Starting listening loop on port #50001
TLC1: 'CI' Telnet Client Task started
TLC1: Starting listening loop on port #50000
TLS: Resume Clients Task done
 COM TFTP Server:Init
COM TFTP Server:Initial<u>ized</u>
                                                                                         TFTP Server
MT:System ready
                                                       System Ready
```

MAC and IP addresses can be seen on the screen on blue arrows.

4- Connect the 2 clients, this will show:

```
TLC0:'DAQ' Telnet Client Task started
TLC0:Starting listening loop on port #50001
TLC1:'CI' Telnet Client Task started
TLC1:Starting listening loop on port #50000
TLS:Resume Clients Task done
COM TFTP Server:Init
COM TFTP Server:Initialized
MT:System ready
TLC0:'DAQ' Client connected on 10.194.51.80, port #50000
TLC1:'CI' Client disconnected on port #50001
TLC1:'CI' Client disconnected on port #50000
```

5- Disconnect the 2 clients, this will show:

```
TLC0:'DAQ' Telnet Client Task started
TLC0:Starting listening loop on port #50001
TLC1:'CI' Telnet Client Task started
TLC1:Starting listening loop on port #50000
TLS:Resume Clients Task done
COM TFTP Server:Init
COM TFTP Server:Initialized
MT:System ready
TLC0:'DAQ' Client connected on 10.194.51.80, port #50001
TLC1:'CI' Client connected on port #50001
TLC1:'CI' Client disconnected on port #50001
TLC1:'CI' Client disconnected on port #50000
```

Warning: CI client disconnection is detected automatically by the OCB but DAQ client disconnection is detected only during a DAQ transmission, meaning an abnormal situation since disconnection should be done when the readout is disabled.

To disconnect properly for DAQ and CI, one must:

a- Send the CI command COM_DaqDisconnect to force a disconnection

b- Disconnect the CI client

If not done, the DAQ client will remain connected and a new one couldn't be connected.

6- CI Commands with 'help':

- 7- EnablePromt <En> can enable or disable prompt (enabled by default), see figure above
- 8- Readout quick start commands:
 - a. UT1_EnTHGLG 1 1 1 to configure SIM FEB data type sent by enabling Timing, HG and LG on FEB simulator
 - b. UT1_SetParam 64 4 258 1 16 to configure SIM FEB with an event having 64 channels enabled per GTS on 4 GTS (i.e. 256-ch a total sent over 4 GTS), Gate #=258 (fixed), 1 empty GTS at end of 4 GTS with data cycle and a span of 16 for timing and analog values
 - UT1_SetDaqDelay 10 to set a delay of 10ms between each DAQ event sent over
 TCP
 - d. UT1_EnReadout 1 to **start the readout** (DAQ client must be connected and listening to the data), OCB green led will be ON
 - e. UT1_EnReadout 0 to **stop the readout** (DAQ client must be connected and listening to the data), OCB green led will be OFF

NB: span is made with a value added to the RT/FT/HG/LG with the GTS counter modulo span value set (see algorithm below). For instance:

- GTS/EVT=4, EmptyGTS=1 means 5 GTS sent per event, if SPAN=16 then the value added to RT/FT/HG/LG will be (#GTS+5) modulo 16 at each event sent
- GTS/EVT=1, EmptyGTS=0 means 1 GTS sent per, if SPAN=16 then the value added to RT/FT/HG/LG will be (#GTS+1) modulo 16 at each event sent

Appendix: Algorithm used by SIM FEB to simulate data sent

Modified version (red) for v.450 and higher

```
if( enReadout)
             S_Uint32* l_ptr = _febBuffer[0][0];
             // latch the parameters for 1 event
             S_Byte l_chPerGts = _chPerGts;
S_Byte l_gtsPerEvent = _gtsPerEvent;
                               1_gtsEmpty = _gtsEmpty;
5 1_gateNb = _gateNb;
             S Byte
             S_Uint16 l_gateNb
             S_Byte l_spanGts = S_Bool l_timeHgLg[3];
                                                               = _spanGts-1;
             1_timeHgLg[0] = _TimeHgLg[0];
1_timeHgLg[1] = _TimeHgLg[1];
             l_{timeHgLg[2]} = _{timeHgLg[2]};
             _ocbDataPacketHeader(&l_ptr,_GATE_TYPE, (S_Byte)l_gateNb, m_event); // Event header written by OCB PS
             _febGateHeader0(&l_ptr, _BOARD_ID, _GATE_TYPE, l_gateNb); // event always start with gate header written by OCB PL
             S Uint16 l wordSentQty = 0;
             _febGtsHeader(&l_ptr, &l_wordSentQty, m_gtsCnt);
             // #N GTS per Event
             for(S_Byte l_i=0; l_i<l_gtsPerEvent; l_i++)</pre>
                    // compute value added to T/HG/LG wrt to GTS = T/HG/LG span
                   S_Byte 1_span = m_gtsCnt & 1_spanGts;
                    // #N channels sent per GTS
                    for(S_Byte 1_j=0; 1_j<1_chPerGts; 1_j++)</pre>
                          S_Byte l_ch = ((l_i&0x3)<<6) | (l_j&0x3f);
                          \verb|if(l_timeHgLg[_THGLG_TIME]||\\
                                   _febTime(&l_ptr, &l_wordSentQty, l_ch, 0, (S_Byte)(m_gtsCnt&0x3), _TIME_RISING, l_ch*3 + 16 + l_span);
                                  \label{eq:continuous} $$_{\text{port}} = \frac{1}{n} - \frac{1}{n
                          if(l\_timeHgLg[\_THGLG\_HG])
                                 if(l_timeHgLg[_THGLG_LG])
                                 \_febAmplitude(\&1\_ptr, \&1\_wordSentQty, 1\_ch, 0, (S\_Byte)(m\_gtsCnt\&0x3), \_AMPL\_ID\_LG, 0x0FF-1\_ch + 1\_span);
                     _febGtsTrailers(&l_ptr, &l_wordSentQty, m_gtsCnt, true);
                   _febGtsHeader(&l_ptr, &l_wordSentQty, m_gtsCnt);
             // add empty GTS
             for(S_Byte l_i=0; l_i<l_gtsEmpty; l_i++)
                     _febGtsTrailers(&l_ptr, &l_wordSentQty, m_gtsCnt, false);
                   _febGtsHeader(&l_ptr, &l_wordSentQty, m_gtsCnt);
             _febEventDone(&1_ptr, _BOARD_ID, (S_Byte)1_gateNb, 1_wordSentQty); // last word sent by FEB
             _febGtsTrailers(&l_ptr, &l_wordSentQty, m_gtsCnt, false);
              _ocbDataPacketTrailer(&l_ptr, _GATE_TYPE, (S_Byte)l_gateNb, 0, 0); // Event trailer built by OCB PS : no OCB errors during event
             S_Int l_nwrote = m_com.halWrite((char*)_febBuffer[0][0], (l_wordSentQty+_OCB_PACKET_W32_NB)*4);
             if (1 nwrote < 0)
                   return false;
             m_event++;
      }
      if(_resetGts)
             m gtsCnt = 0:
            _resetGts = false;
      S_taskDelay(_daqDelay);
```

For an event with 2 GTS with data & 1 GTS without any data, the correct sequence is now:

Event #0:

OCBDataHeader

GateHeaderA

GTSHeader

Data ...

GTSTrailer1

GTSTrailer2 (Data)

GTSHeader

Data ...

GTSTrailer1

GTSTrailer2 (Data)

GTSHeader

GTSTrailer1

GTSTrailer2 (No Data)

GTSHeader

EventDone

GTSTrailer1

GTSTrailer2 (No Data)

OCBFebDataTrailer

OCBDataTrailer

Event #1:

OCBDataHeader

GateHeaderA

GTSHeader

Data ...

...

EventDone mistmatch explanation:

- EventDone is sent by the FEB with the #words sent from GATE or EVENT message.
- In continuous GATE opening (i.e. like in FASER CAL), the gate message sent by the FEB is only sent once, basically at the start of the RUN, so if we have a coincidence right after the gate opening (unlikely), we got the correct #words in EventDone because the FEB will sent 3 consecutive words (Gate header 1 + Gate header 2 + Gate Time): see FEB protocol
- However, if an EVENT message is received at least 1 GTS after the gate opening, the OCB artificially produce a GATE header 0 / FEB #x in order to notify a FEB data packet start for the FEB #x, Gate header 2 + Gate Time will never be sent in this case

Check to do on Gate word(s):

- only 1 word (GATE header 0 = artificial OCB):

EventDone #Word = FEB data packet length - 1

- 3 words (Gate header 1 + Gate header 2 + Gate Time):

EventDone #Word = FEB data packet length